***The year is 1606 in England. For years, you have been loyal to the King, and as the country looks towards the new world, you are hoping to take advantage. Gain permission from the king to come to the new world, take on its challenges, and ultimately, build your own profitable plantation. You have exactly one decade to do this, however, before it’s too late.***

Game instructions: Starting at level one, roll the dice with the goal of getting to the next level (+1 level). The number that you roll will state the action that you take. If the action is +1 level, you must answer a question that corresponds with that level in order to move on. If you answer incorrectly, you stay at the same level.   
There are six questions at each level, all regarding the colonizing of America. While some are about Jamestown, others may not be. When you have to answer a question, roll the dice; that will be the number of the question that you answer. You answer questions for the level that you are currently on, in order to advance to the next level.

Every time you roll the dice, it counts as a ‘turn’ on the time chart. If you fail to advance to the next level before it comes up on the ‘time chart,’ you lose the game (unless you have to move back a level due to an event).

When you roll “Powhatans,” “John Smith,” “Pocahontas,” or “John Rolfe,” look at the corresponding card. Read the description of that person and their impact on Jamestown. After reading the description, roll two dice (except for Pocahontas, for which you roll one) and follow the instructions.

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| **Level five** – ***ROLL WITH TWO DICE!*** Goal: Gain tobacco seed and to own a profitable plantation  Must roll a 3 or a 12 in order to win!    ***Time Period:***  1612-1616 | 12- Gained tobacco seed; 1st plantation is built **(win!)**  11- Powhatan 10- Powhatan 9- Bad crop yield, -1 level  8- John Rolfe  7- John Rolfe  6-Pocahontas  5- Powhatan  4- **Starving** once again, -1 level, -1 turn  3- Gained tobacco seed; 1st plantation is built, you **(win!)**  2- Very **ill**; roll again 3x; if you roll doubles on any, you did not survive starving time; game over; otherwise, lose two months |
| **Level four -**  Survive ‘Starving Time’ ***Time Period:***  November 1608-June 1610 | 6- John Smith  5- Powhatan  4- Pocahontas  3- Powhatan  2- John Smith  1- John Smith |
| **Level three –**  Goal: To adapt to the environment  ***Time Period:*** 1608 | 6- Powhatan  5- John Smith takes over, +1 level  4- Refuse to work -2 turns  3- Learning the land! +1 level  2- Refuse to work, -2 turns  1- Working to survive +1 level |
| **Level two -**  To arrive safely in the new settlement  ***Time Period:***  1607 | 6- Arrived injured +1 / - 1 turn  5- Lost at sea / roll again immediately; if ‘5’ again, game over; otherwise – 2 turns  4- Arrival +1 level  3- Arrived injured +1 level / -1 turn  2- Arrival +1 level  1- Lost at sea / roll again immediately; if ‘1’ again, game over; otherwise – 2 turns |
| **Level one -**  Goal: To gain a charter from the king to set up a colony in the new world  ***Time Period:***  1606 | Roll to try to gain permission from king!   1. Permission granted! +1 level 2. Permission denied! 3. Permission granted! +1 level 4. Permission denied! 5. Permission granted! +1 level 6. Permission granted! +1 level |

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| Card | Description | Directions |
| Powhatan Indians  (Level 3, 4, 5) | Surrounding the Jamestown colony was a group of Algonquian natives, led by Chief Powhatan. This group became known as the Powhatan Indians, after their leader.  The Powhatan tribe often fought with the settlers at Jamestown, most commonly over land and resources.  When the Powhatan Indians captured John Smith in 1607, the Chief’s favorite daughter, Pocahontas, saved Smith from execution.  This, as well as John Rolfe’s 1614 marriage to Pocahontas, eased some of the tension between the two groups, and allowed for some trading to take place. However, following the death of Pocahontas in 1617, Chief Powhatan once again began to take a more aggressive stance towards the colonists. | *The Powhatan Indians have come into your territory! Roll two dice to see outcome*.  2- ***Severely ill***; lose three months  3- ***Defeated by Powhatans***, -1 level  4- ***Killed in battle***; game over  5- ***You win battle:*** + 1 level  6- ***You win battle:*** + 1 level  7-Defeated by Powhatans, -1 level  8-Begin trade w/ Powhatans + 1 level  9- You win battle: + 1 level  10- Defeated by Powhatans, -1 turn  11- ***Defeated by Powhatans***, -2 turns  12- ***Killed in battle;*** game over |
| John Smith  (Level 4) | Before coming to Jamestown, Captain John Smith had fought in wars in Europe, Asia, and Africa. At one point, he had been captured an enslaved in Turkey. He killed his master and escaped, slowly making his way through Eastern Europe until sailing back to England.  His military experience prompted promoters of the Virginia colony to send him to Jamestown to investigate the neighboring Powhatan Indians. At one point, he was captured. As legend has it, he was saved by Powhatan’s daughter, Pocahontas.  During 1608-1609, John Smith was the president of the Virginia colony and was a very harsh ruler. “Don’t work, don’t eat,” was his policy, regardless of social class. While his peers often strongly disliked him, his leadership was necessary for the sake of the colony’s survival. | *John Smith is in charge of colony during Starving Time! Roll two dice to see outcome*.  2- ***Refuse to work;*** die during starving time  3- ***Refuse to work!*** -2 months  4- ***You survive starving time!*** +1 level  5- R***efuse to work!*** -2 months  6- ***You survive starving time!*** +1 level  7- ***You survive starving time!*** +1 level  8- ***You survive starving time!*** +1 level  9- ***Fall ill***; roll again; if you roll doubles: death during starving time; otherwise -1 month  10- ***Refuse to work***! -1 month, -1 level  11- ***You survive starving time!*** +1 level  12- ***Meet John Rolfe,*** gain tobacco seed, move to level 5; follow instructions on “John Rolfe” card |
| Pocahontas  (Level 4, 5) | Pocahontas was supposedly the favorite daughter of the Algonquian chief, Powhatan. One of her biggest contributions towards Jamestown came after Captain John Smith was captured in 1607, and she saved him from execution.  She helped establish better relations between the Powhatan Indians and the English settlers.  By 1614, she had converted to Christianity and married John Rolfe, who took her back to England where she died tragically at the age of 22 (in 1617).   Following her death, Chief Powhatan’s tribes once again became more aggressive towards the invasive colonists. | *You have met with Pocahontas! Roll one dice to see outcome*.  1-Who did she save from execution?  2-Who was her father?  3-Who did she marry?  4-Where did she die?  5-How old was she when she died?  6- What religion was she when she died?  ***Answer correctly***: stay at level  ***Answer incorrectly:*** -1 level |

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| John Rolfe  (Level 5) | John Rolfe and his wife came to North America in 1610; his wife, however, almost immediately died.  On the journey over, his ship had been blown off course and into the Caribbean. While there, he had learned to cultivate tobacco seeds (which had come from South America).  He brought this new crop to Jamestown, and it proved to be immensely popular with the English. By 1617, colonists in Virginia exported 20,000 pounds of tobacco. That amount doubled within one year!  John Rolfe’s marriage in 1614 to Pocahontas created a temporary peace between the Powhatan Indians and the colonists. | *John Rolfe has brought the tobacco seed to the colony, and the English are addicted! Will he share it with you?*  2- You’ve fallen very sick; roll three times; if you roll doubles, game over;  otherwise -2 turns  3- John Rolfe has gone to England with Pocahontas; -1 turn  4- Correctly answer two ‘level five questions’ to gain tobacco seed; if answered incorrectly, -1 turn  5- Three free rolls to roll a ‘3’ or ‘12’  6- Correctly answer two ‘level five questions’ to gain tobacco seed; if answered incorrectly, -1 turn; if correct, three free rolls to gain a ‘3’ or a ‘12’  7- Three free rolls to roll a ‘3’ or ‘12’  8- Correctly answer two ‘level five questions’ to gain tobacco seed; if answered incorrectly, -1 turn; if correct, three free rolls to gain a ‘3’ or a ‘12’  9- John Rolfe has gone to England with Pocahontas; -1 turn  10- Correctly answer two ‘level five questions’ to gain tobacco seed; if answered incorrectly, -1 turn; if correct, three free rolls to gain a ‘3’ or a ‘12’  11- John Rolfe has gone to England with Pocahontas; -1 turn  12- Correctly answer two ‘level five questions’ to gain tobacco seed AND build a plantation; if correct, you win! |

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| *Level one*  *Jamestown Colony* | *Level two*  *Southern Colonies* | *Level three*  *New England Colonies* | *Level four*  *Middle Colonies* | *Level five*  *Other questions* |
| The area that surrounded Jamestown was known as: | Three main cash crops of the South: | New England was settled by Puritans, looking for: | Did the Middle colonies have greater or lesser religious tolerance than Massachusetts? | What type of democracy was found in Virginia? |
| This is the name of the company that sponsored the trip to Jamestown | First law making body in Virginia: | Term for a community based off a religious agreement: | List two religious groups found within the Middle Colonies. | What was the name of the religious movement that took place during the 1700s? |
| The river that the first settlement was built on was named after King \_\_\_\_\_\_\_\_\_\_\_ | Those who received large land grants from the king were called: | Governing document of Massachusetts colony (written on a ship): | Of the New England Middle, and Southern colonies, which had the greatest ties with the Church of England? | The religious movement of the 1700s led to the growth of what two religions? |
| England’s first permanent settlement in the new world: | Many Scottish/Irish immigrants settled closer towards what mountain range? | Type of government in Massachusetts colony (based off Athens, Greece) | Did people of the middle colonies generally have large plantations or small farms? | Which of the colonies (New England, Middle, Southern) would you have been most likely to find town meetings? |
| John Smith’s policy during ‘Starving Time’ | Main cash crop in Virginia during 1600s | What colony did Roger Williams start after fleeing Massachusetts? | Was slavery more common in the middle colonies or the southern colonies? | What type of people generally controlled government in Virginia? |
| John Rolfe married this daughter of the Powhatan Chief: | How many years did indentured servants often work before gaining freedom? | Did the New England colonies have large plantations or subsistence farming? | List three states that were in the Middle colonies. | The name of the trip taken by many slaves to the Americas is known as the: |

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| Date | Requirement…. | Turn |
| August 1606 |  |  |
| September 1606 |  |  |
| October 1606 |  |  |
| November 1606 |  |  |
| December 1606 |  |  |
| January 1607 | Must have Charter by now! | If you have not reached level two, game over! |
| Feb. 1607 |  |  |
| March 1607 |  |  |
| April 1607 |  |  |
| May 1607 |  |  |
| June 1607 |  |  |
| July 1607 |  |  |
| August 1607 |  |  |
| September 1607 |  |  |
| October 1607 |  |  |
| November 1607 |  |  |
| December 1607 | Must have arrived by now! | If you have not reached level three, game over! |
| January 1608 |  |  |
| February 1608 |  |  |
| March 1608 |  |  |
| April 1608 |  |  |
| May 1608 |  |  |
| June 1608 |  |  |
| July 1608 |  |  |
| August 1608 |  |  |
| September 1608 | Must have gotten to Starving Time! | If you have not reached level four, game over! |
| October 1608 |  |  |
| November 1608 |  |  |
| December 1608 |  |  |
| January 1609 |  |  |
| March 1609 |  |  |
| May 1609 |  |  |
| July 1609 |  |  |
| September 1609 |  |  |
| November 1609 |  |  |
| January 1610 |  |  |
| March 1610 | Must have survived Starving time! | If you have not reached level five, game over! |
| May 1610 |  |  |
| July 1610 |  |  |
| December 1611 |  |  |
| June 1612 |  |  |
| December 1612 |  |  |
| June 1613 |  |  |
| December 1613 |  |  |
| June 1614 |  |  |
| December 1614 |  |  |
| December 1615 |  |  |
| December 1616 | Must have built a plantation by now! | If you have not created a plantation, game over! |